

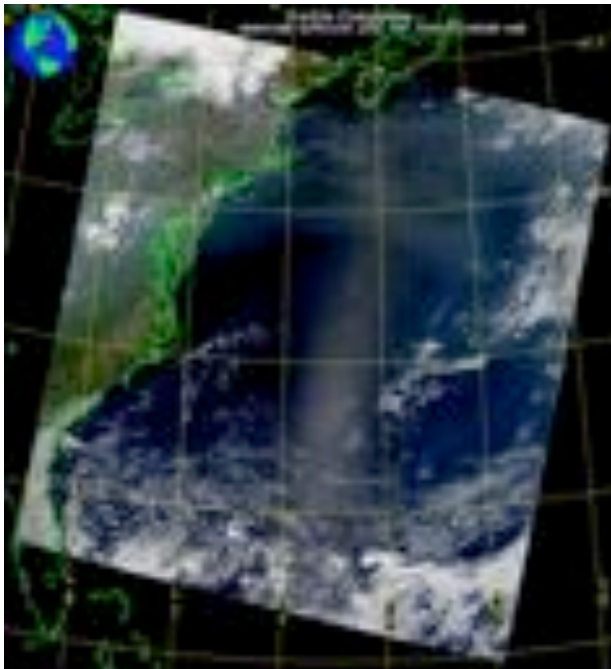
The MODIS Collection 5 dark-target aerosol products: Level 3 Aggregation

Robert Levy

Lorraine Remer, Ralph Kahn, Greg Leptoukh

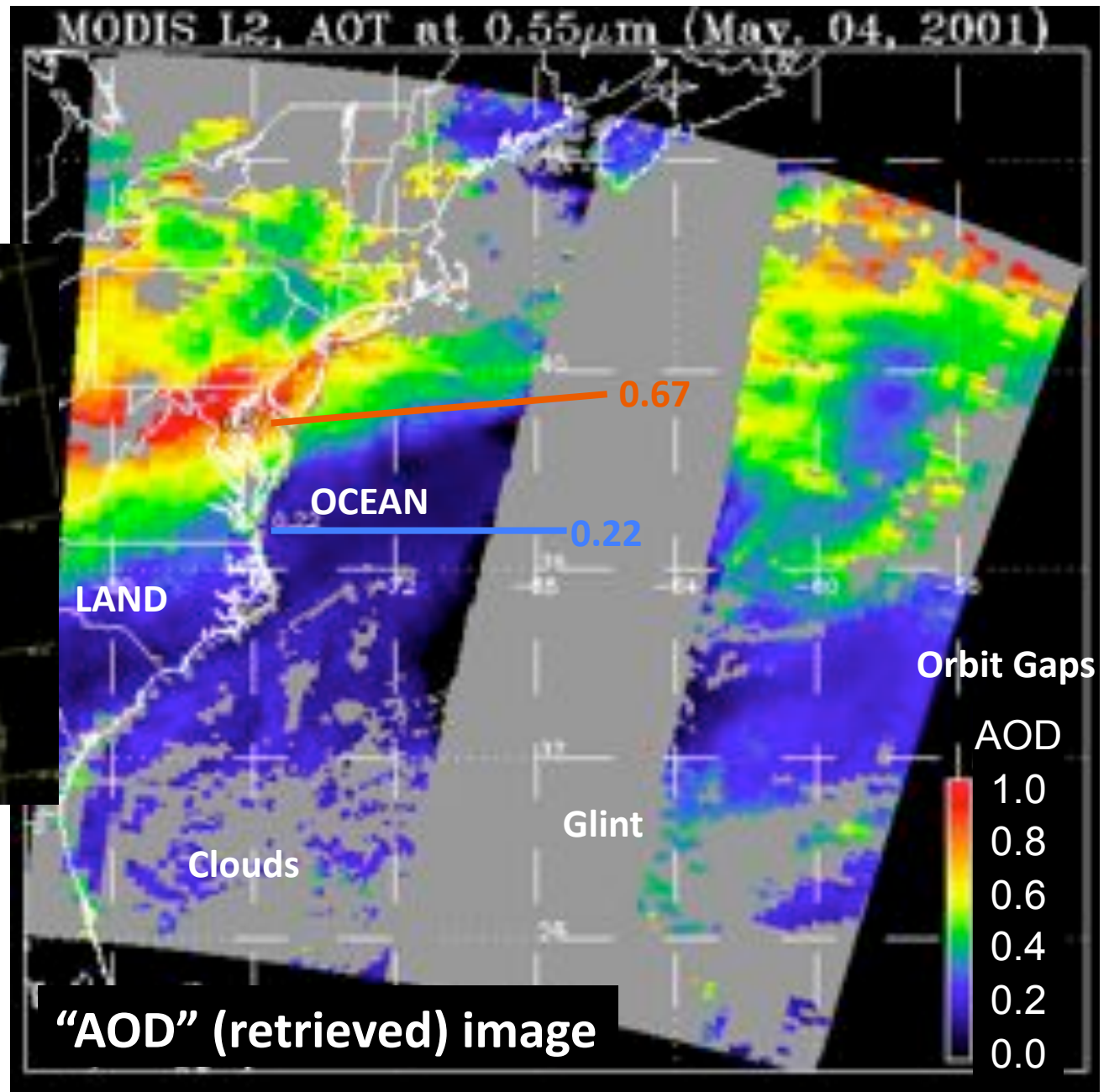
AOD “Validated” over both ocean and land

May 4, 2001



“RGB” (visible) image

Sampling is problem!

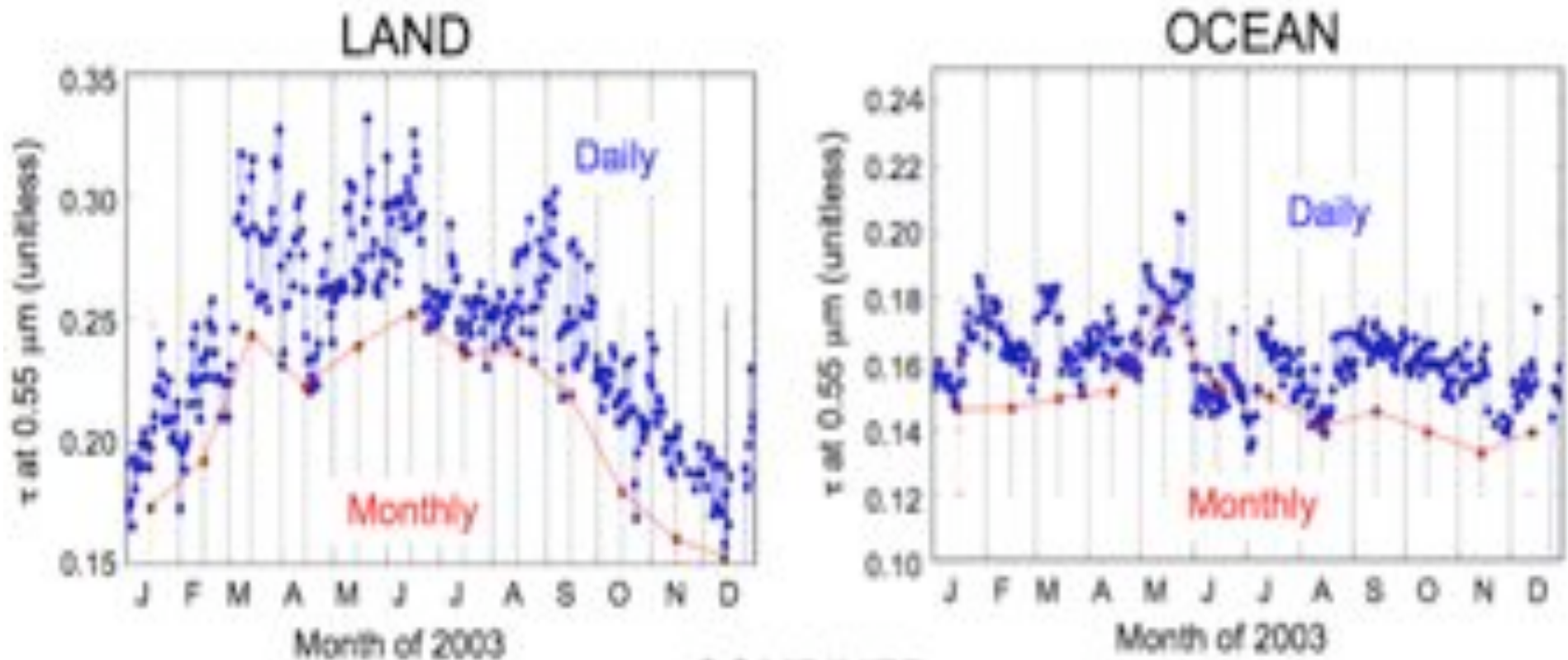


“AOD” (retrieved) image

What is global mean AOD?

- Modelers want to know...
- Useful for determining “trends” in global processes
- “Level 3” is gridded ($1^\circ \times 1^\circ$) statistics of Level 2 (~ 10 km)
- Operationally, we produce
 - Daily (D3),
 - Eight-Day (E3)
 - Monthly (M3)

Global mean AOD from “Giovanni” monthly (M3) vs daily (D3) for 2003

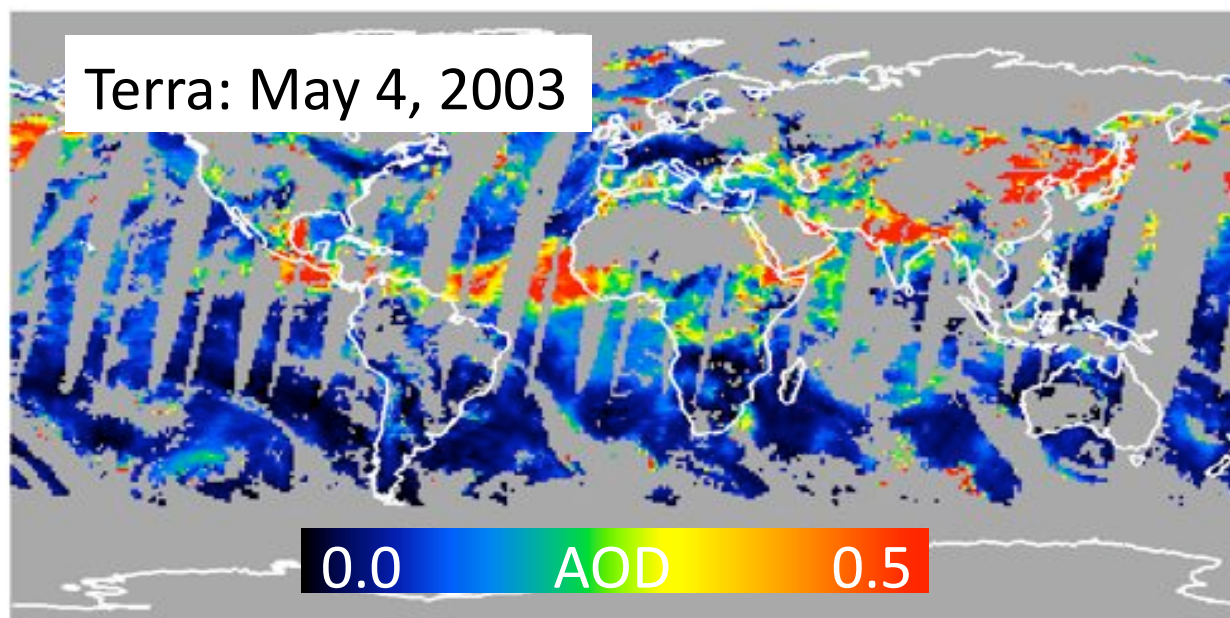


- Spatial averages of Level 3 maps, using Equal Area weighting
- D3 : ‘Mean’ products; M3 : ‘Mean_Mean’ products
- D3 \neq M3!! >10% difference!
- Due to pixel weighting for computing M3; clear sky bias

What happened? From L2 to D3

For each day and each 1° x 1° grid location, we collect the i L2 pixels and compute daily mean, with weights, W

$$\bar{\tau} = \frac{\sum_i W \tau}{\sum_i W} \quad + \text{ Choices for } W \text{ and which } i\text{'s}$$



- Two D3 products
- $W = 1$: “Mean”
 - $W = QC$: “QA_Mean”
QC=0 gets 0× weight
QC=3 gets 3× weight
“QC” is Quality Confidence”

Thus, increasing daily sampling from <10% (L2) to ~30% (D3)

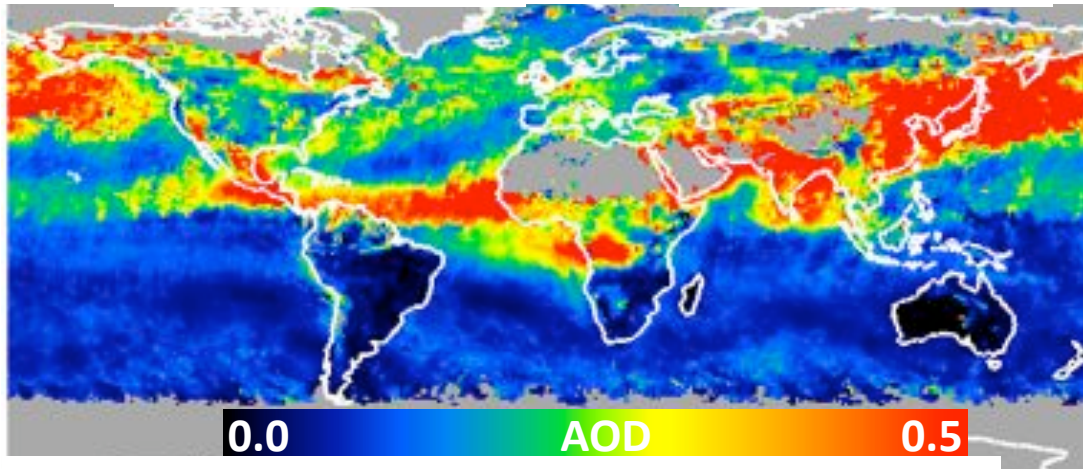
From D3 to M3

For each month and each 1° x 1° grid location, collect the j D3 values and assign weights, X .

$$\bar{\tau} = \frac{\sum_j X \bar{\tau}}{\sum_j X} + \text{More Choices} \left\{ \begin{array}{l} \text{Pixel thresholds} \\ \text{QA thresholds} \\ \text{Etc} \end{array} \right.$$

MOD08_M3 (M3)

May 2003 (Terra)



Ocean: Effective_Optical_Depth_Average_Ocean_Mean_Mean

Land: Corrected_Optical_Depth_Land_Mean_Mean

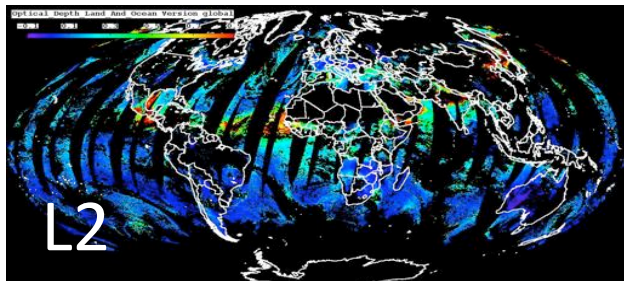
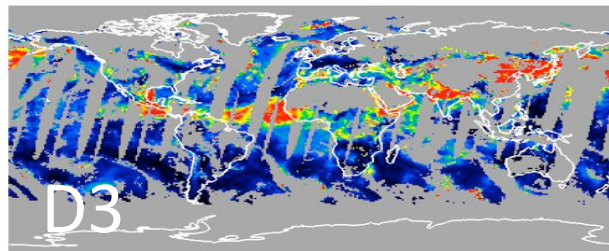
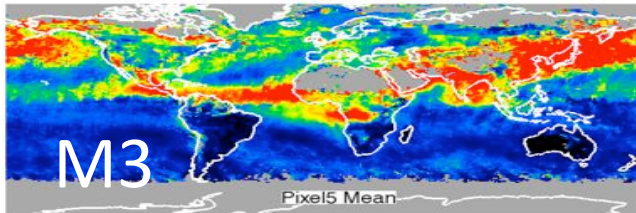
- Two M3 products
- $W=1, X=PC$: “Mean_Mean”
 - $W=QC, X=PC$: “QA_Mean_Mean”

PC = “Pixel Counts” or W/day

PC > 5 per day to count for M3

>75% of globe sampled per month

How to compute global mean $\overline{\tau}$?



$\overline{\tau}$

M3-> and all decisions for aggregation and weighting within

$\overline{\tau}$

D3-> and decisions for aggregation and weighting (simple, pixel counts, confidence?)

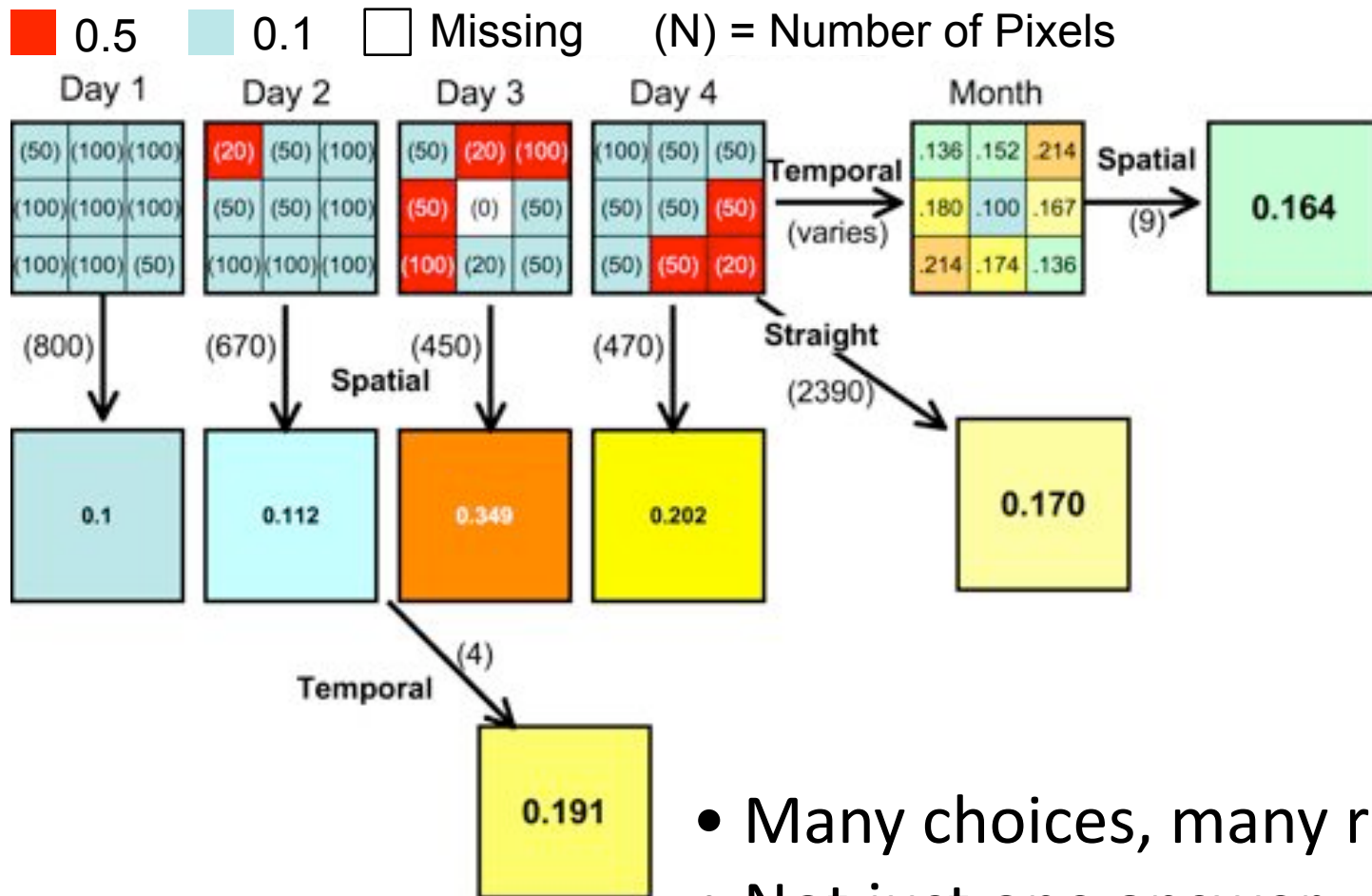
$\overline{\tau}$

L2-> Sampling VS global aerosol representation

- Many choices for aggregation and weighting
- Accentuate different aerosol/cloud features
- Accentuate different limitations of MODIS sampling

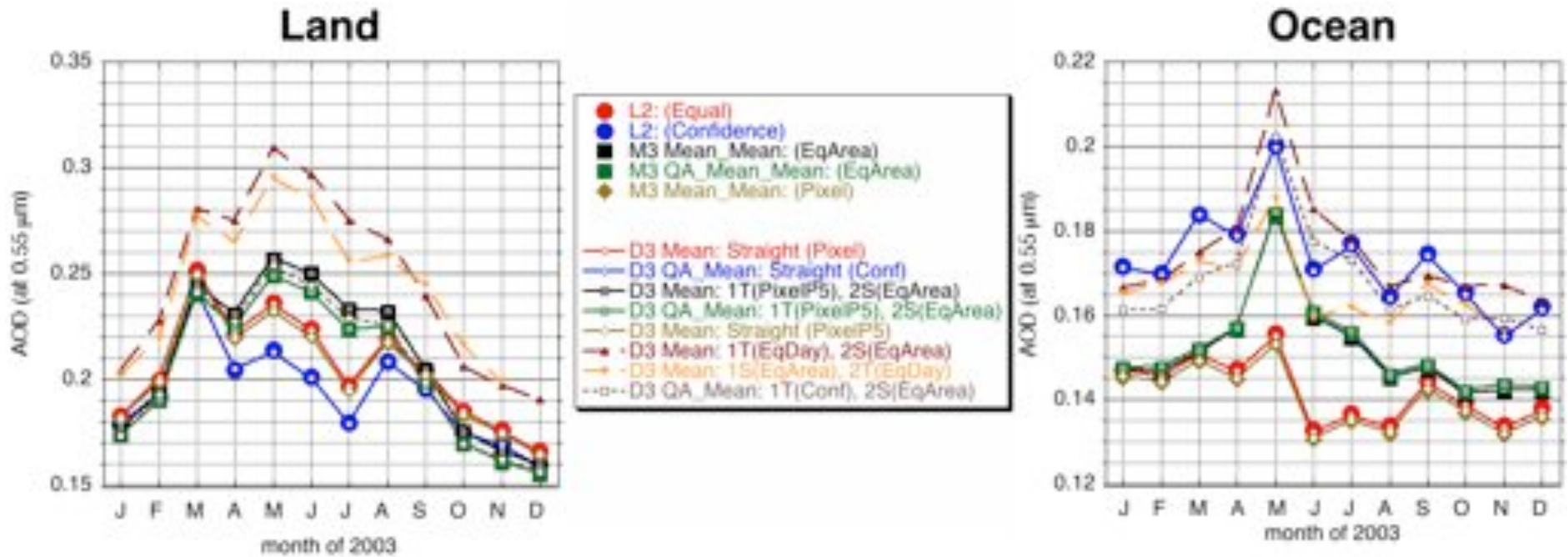
Choices are important

How should we compute “global” mean?



- Many choices, many results
- Not just one answer

Even more choices: more results



“Reasonable” Choices:
Global means can vary by 40%
The “best” one is not known, yet

Conclusions

- It is ***ridiculous*** to consolidate the complexity of the global spatial patterns of aerosol into a ***single global mean***.
- Data is never the absolute truth. A 'well-calibrated' measurement (radiance) has uncertainties. A 'validated' retrieved parameter (Level 2) compounds those uncertainties. Aggregations (Level 3) again compound uncertainties.
- Different aggregations stress different aspects of sampling, cloud and aerosol variability.
- There is much more work to do
 - Analyses of pixel counts, data confidence and regional dependencies, correlations with clouds
 - High level spatial statistics
 - Collaborative evidence (surface, aircraft, etc)
 - Model simulations
 - Integration with other satellite datasets (MISR, A-train, etc)