

Aerosol Single Scattering Albedo and Layer Height using VIIRS and OMPS-NM

Santiago Gassó, GSFC/ESSIC

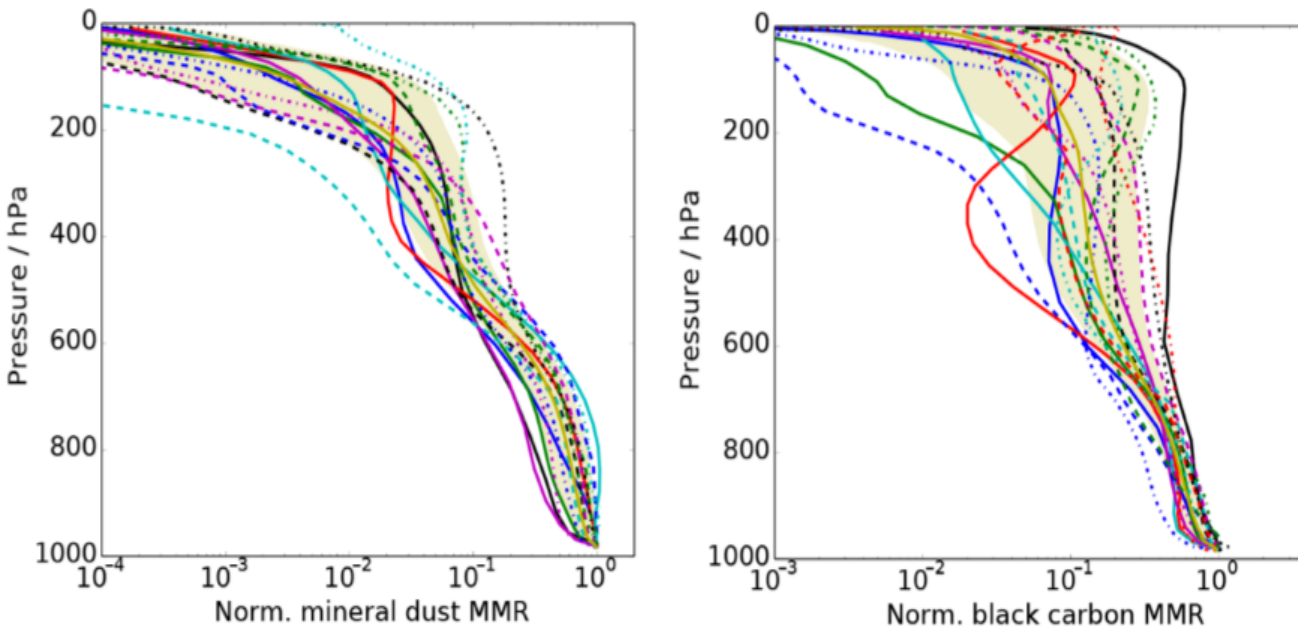
Robert C. Levy, GSFC

Omar Torres, GSFC

Yingxi Shi, GSFC/USRA

Motivation: Large Variability in Annual Mean vertical distribution of Absorbing Aerosols in Models

Dust and Smoke Mean Vertical Distribution



Kipling et al., 2016, AeroCom

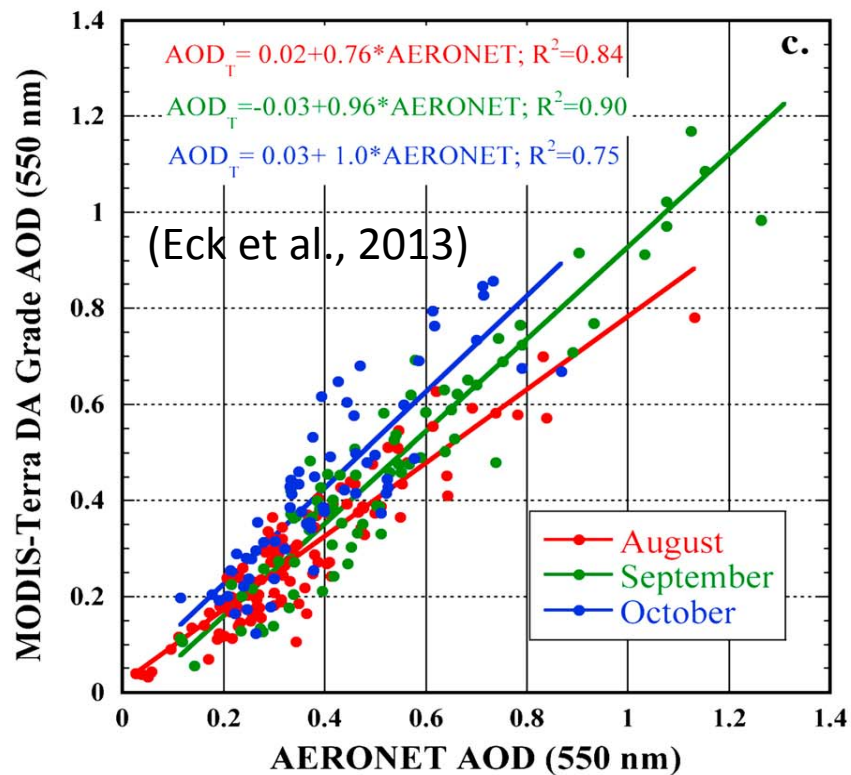
- Aerosol Absorption (AA) is one of the outstanding challenges in aerosol research and climate applications
- Forcing and heating rate computations are critically linked to aerosol single scattering albedo (SSA) and layer height (Z)

There is a need to improve
global observations of
Aerosol Absorption and Height

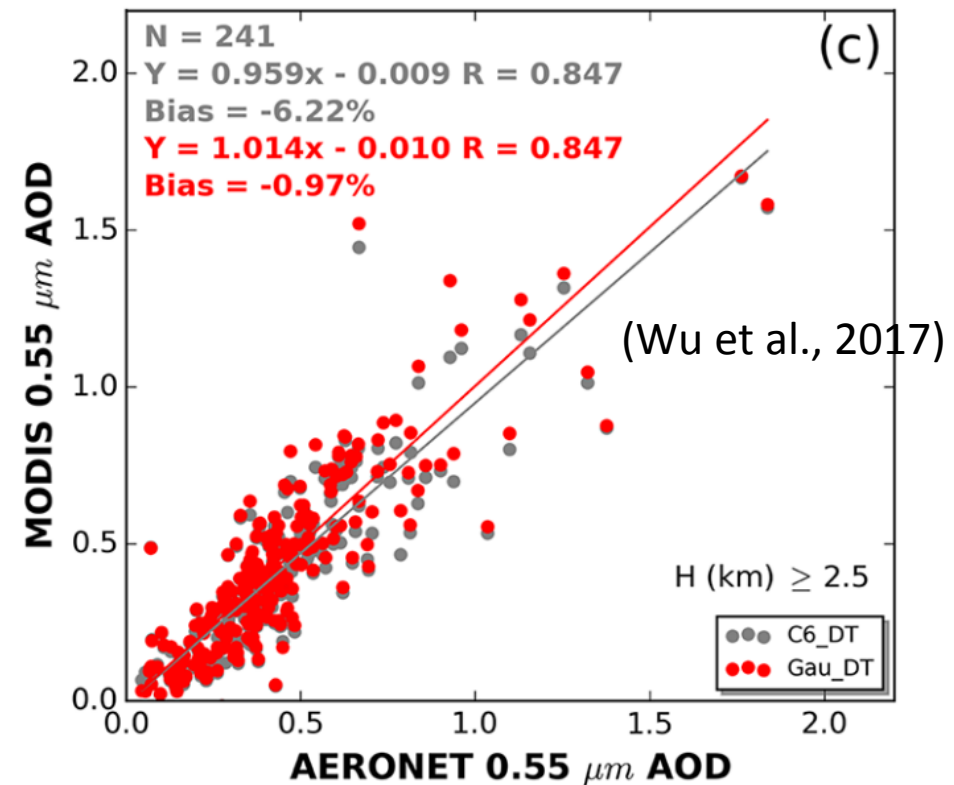
Another Motivation: Better AA information will benefit Current Aerosol Algorithms

Recent Studies Highlight biases in AOD retrievals because lack of aerosol absorption and height information

Deviations found in SSA assumption



Similarly by a customized aerosol layer



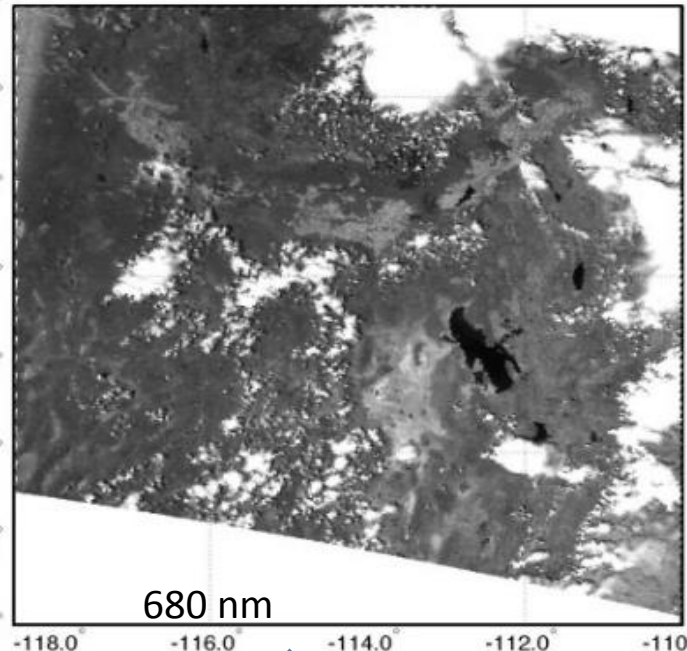
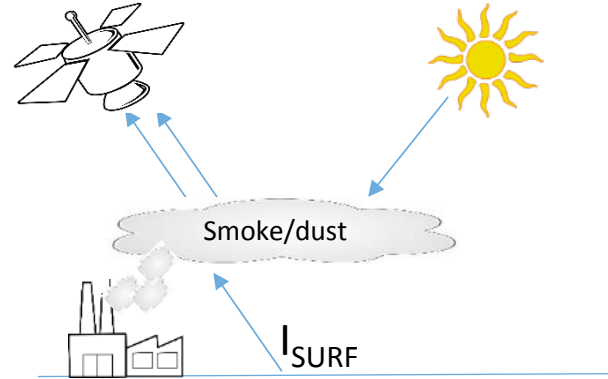
Atmospheric Radiance is distinctively different in the UV

Visible to Near-IR



$$I_{\text{TOA}} = I_{\text{ATM}} + I_{\text{SURF}}$$

- Surface: difficult to model or assume
- Significant Surface contribution
- Minor Sensitivity to Aerosol absorption



Example from the Cloud Aerosol Imager

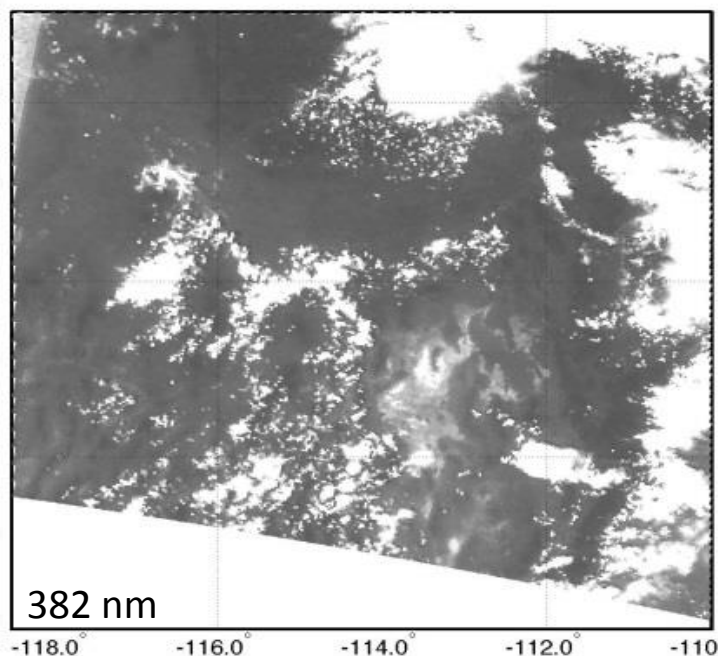
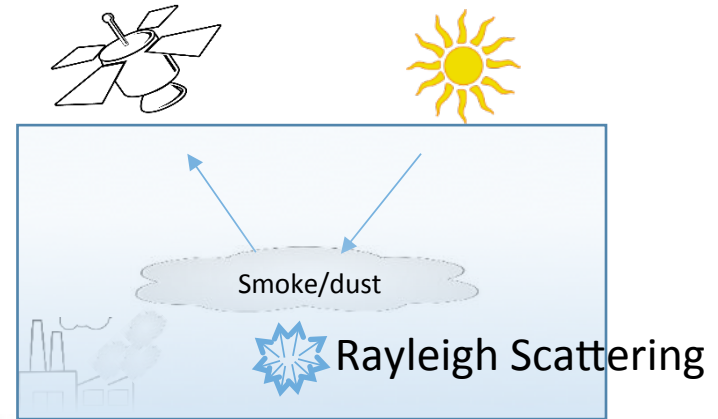
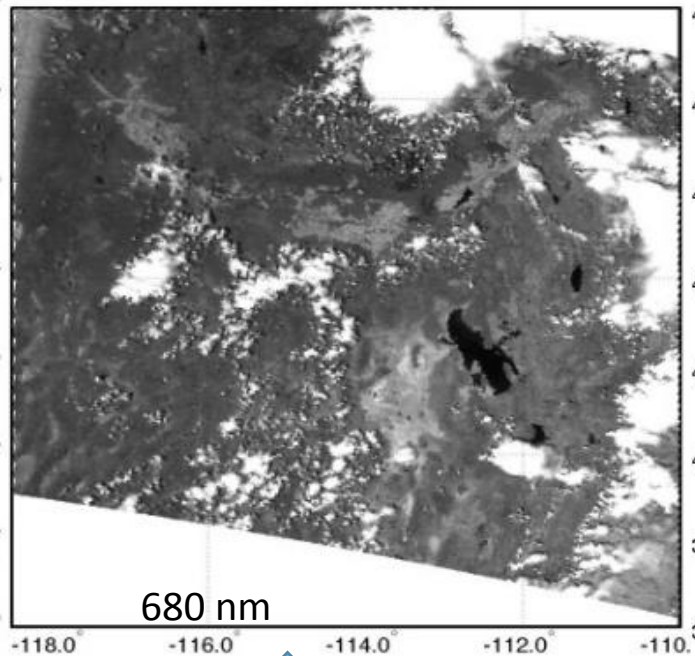
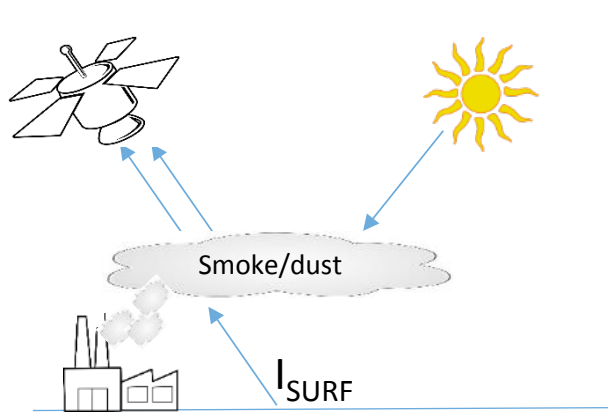
Atmospheric Radiance is distinctively different in the UV

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UV



$$I_{TOA} = I_{ATM} + I_{SURF}$$

$$I_{ATM} \sim I_{RAY} + I_{AEROSOL}$$

- Atmospheric Signal is dominated by Rayleigh scattering (easy to model)
- Minor Surface contribution
- Significant Sensitivity to Aerosol Absorption



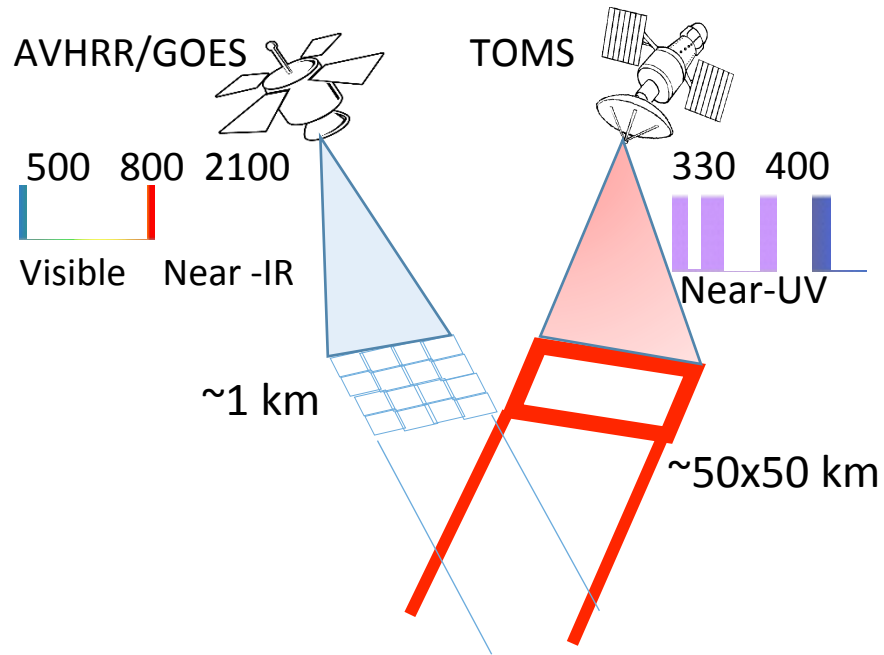
Example from the Cloud Aerosol Imager



It's been a long way to achieve UV to near-IR aerosol retrievals

Past missions did not have the right features

80's and 90's : AVHRR/GOES and TOMS

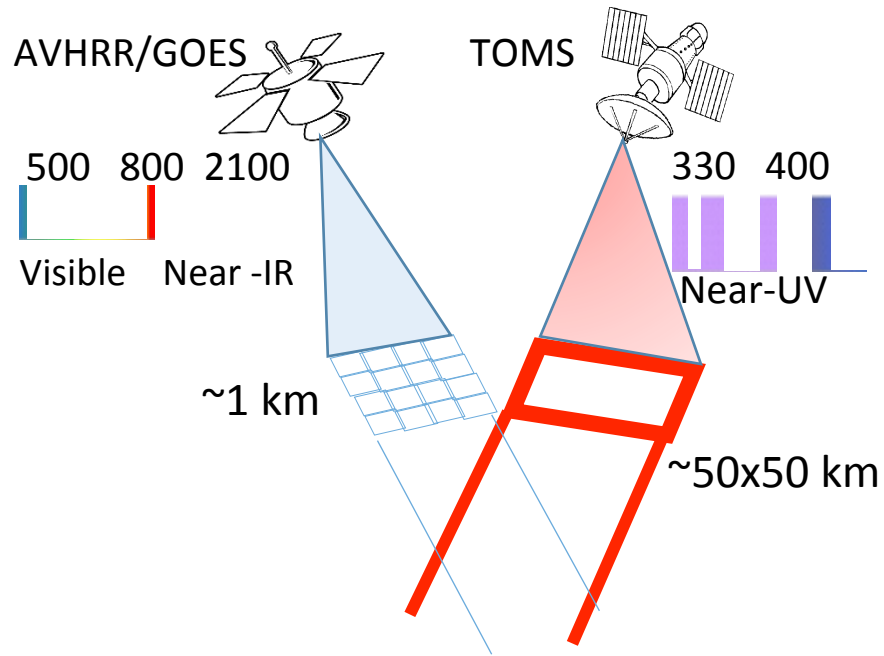


~~Simultaneous~~
~~Spatial Resolution~~
~~UV-Near IR~~

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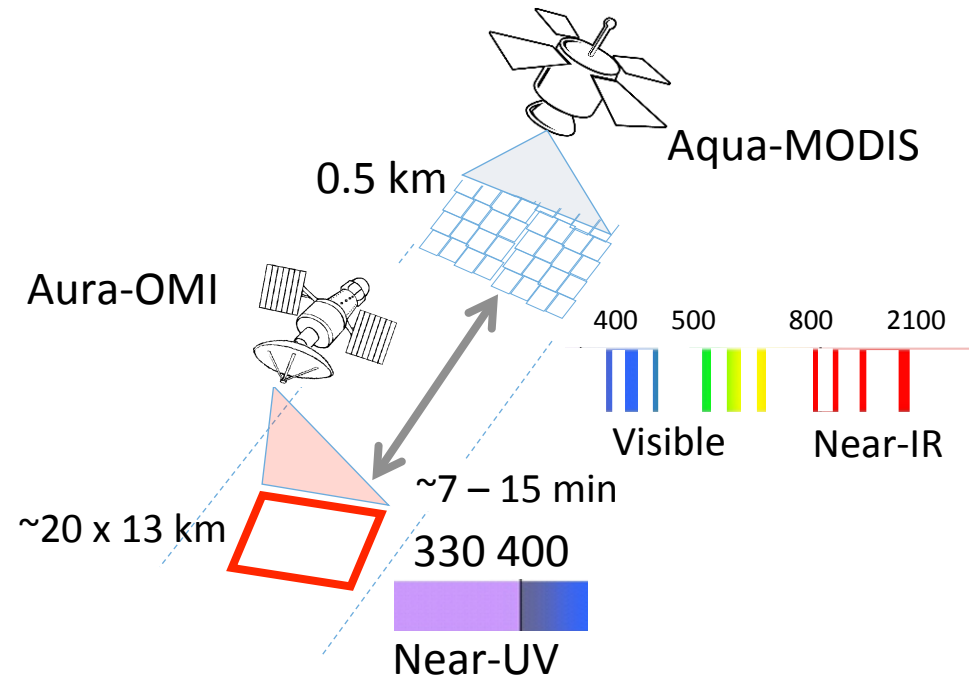
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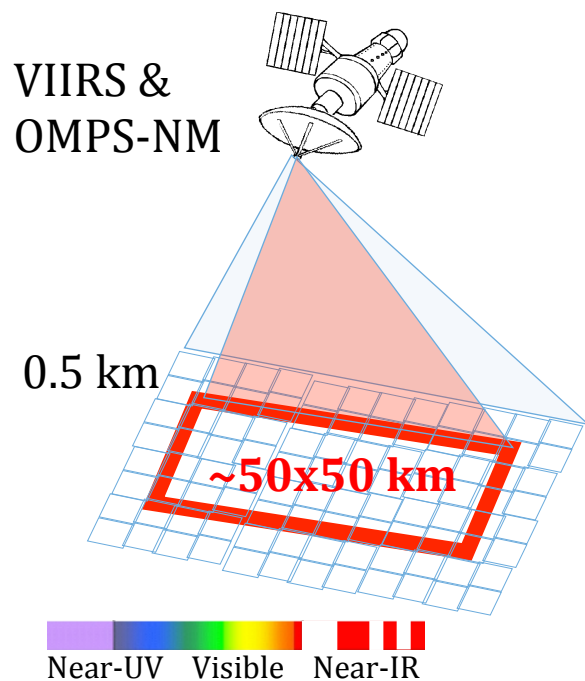
2000's : Aqua and Aura



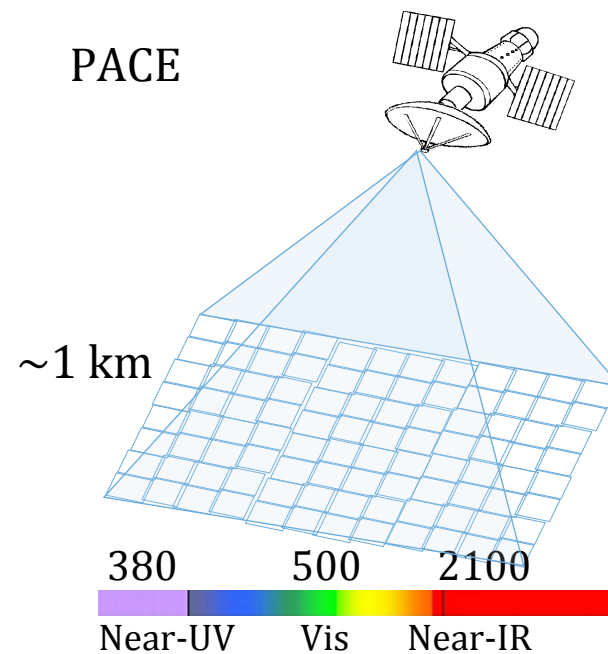
Simultaneous
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UV-Near IR



The Present is good and the Future bodes very well



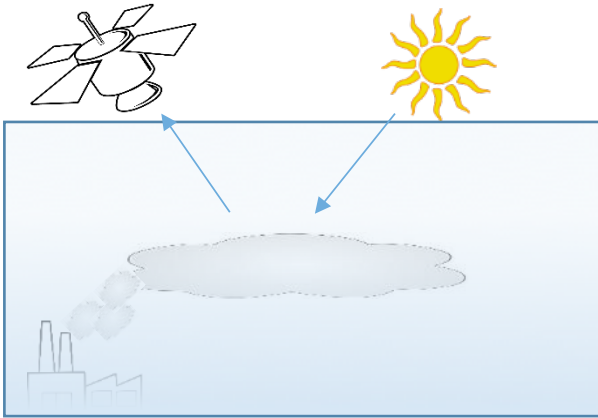
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- 👍 [✓ Simultaneous
- ✓ Spatial Resolution
- ✓ UV-Near IR

Aerosol UV Top-of-atmosphere Radiance is an Unconstrained Retrieval

In the UV, aerosol τ , ω_0 and Z modulate the atmospheric path radiance

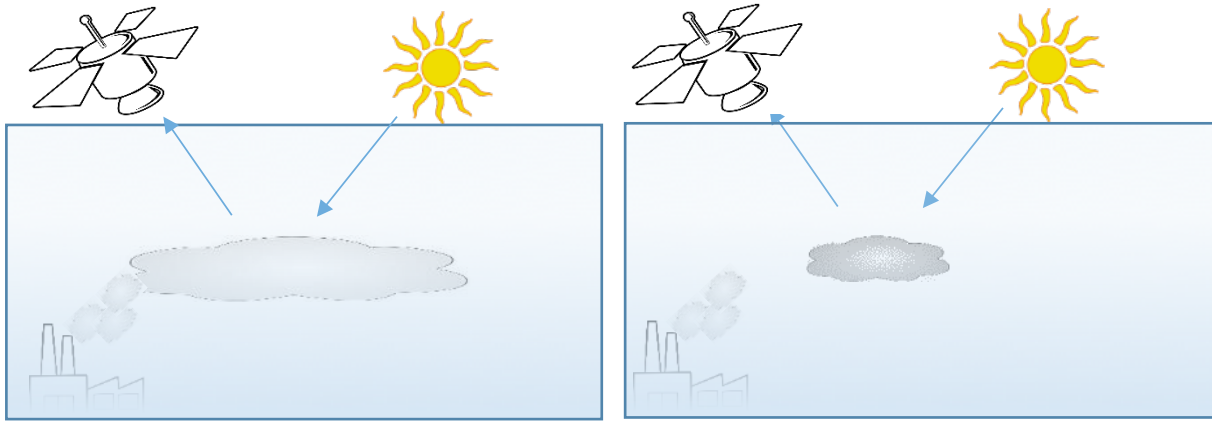


$$I_{\text{TOA}} = I_{\text{ATM}}(\tau, \omega_0, z)$$

Aerosol UV retrievals rely on observations at two bands and the I_{TOA} is modulated by 3 parameters (τ, ω_0, z)

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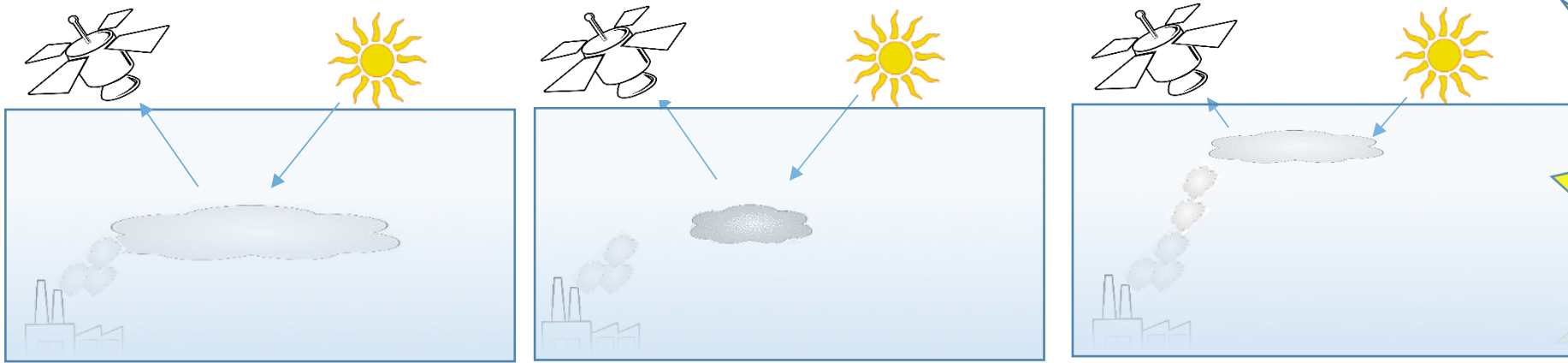


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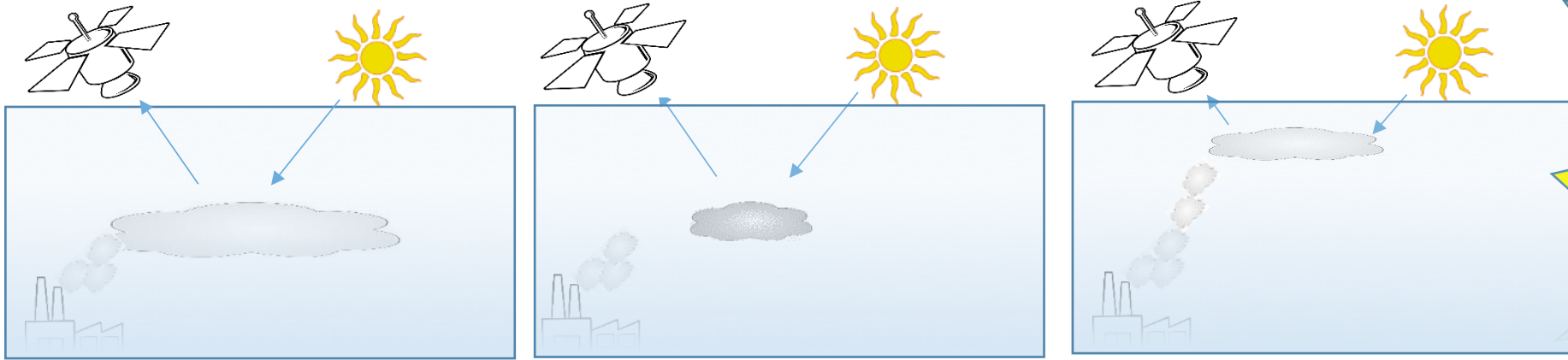
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Aerosol UV retrievals rely on observations at two bands and the I_{TOA} is modulated by 3 parameters (τ , ω_o , z)

Derive Aerosol Optical Depth with a VIS sensor (MODIS/VIIRS) and use it to constrain the UV retrieval (2 obs and 2 unknowns, ω_o and z)

Existing Methodology using MODIS and OMI synergy

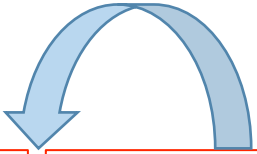
Extrapolate MODIS τ to the near-UV

Input

$$\tau_{\text{NUV}} = f(\tau_{\text{VIS}}, \tau_{\text{NIR}})$$

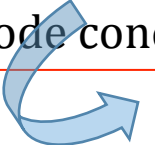
Outputs

$$\tau_{\text{VIS}}, \tau_{\text{NIR}}$$

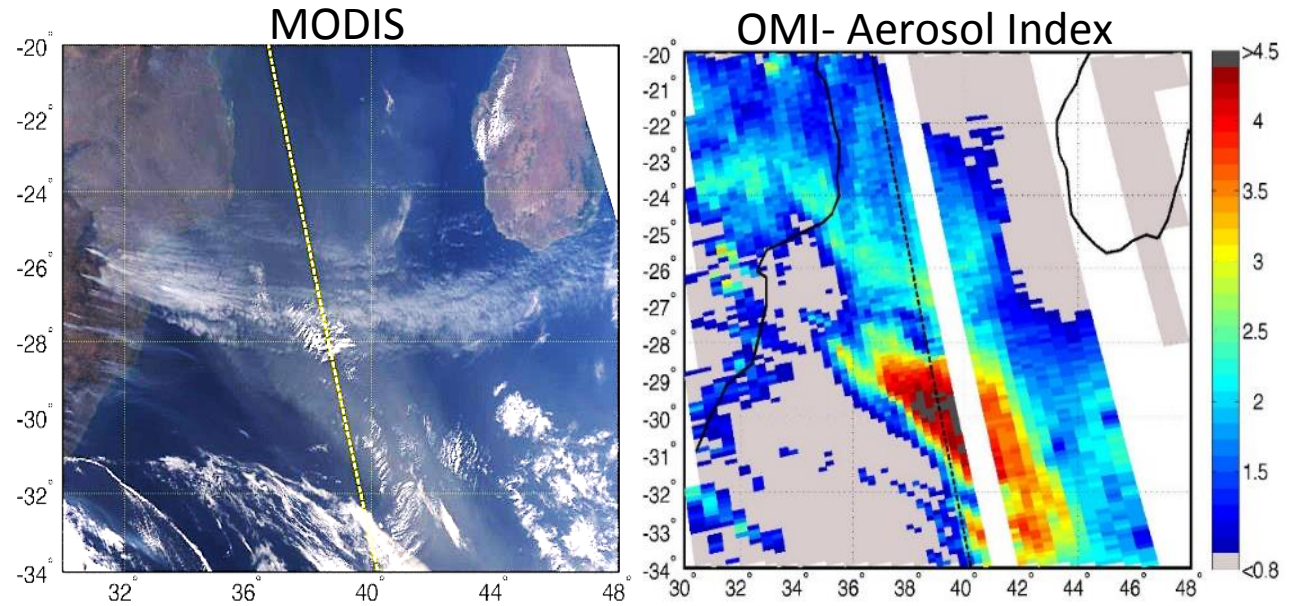


OMI : Derive SSA and Z
Aerosol models w/fix mode conc. & variable SSA

MODIS : Dark Target
Aerosol models w/ variable mode conc. & fixed SSA



Outputs Z, τ_{UV} , ω_{UV}



Existing Methodology using MODIS and OMI synergy

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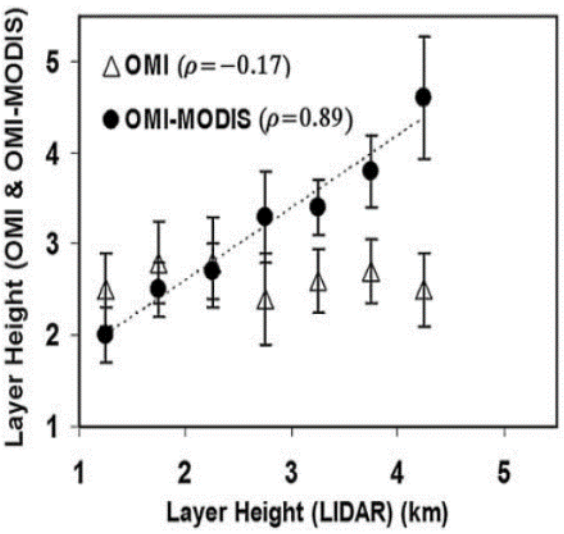
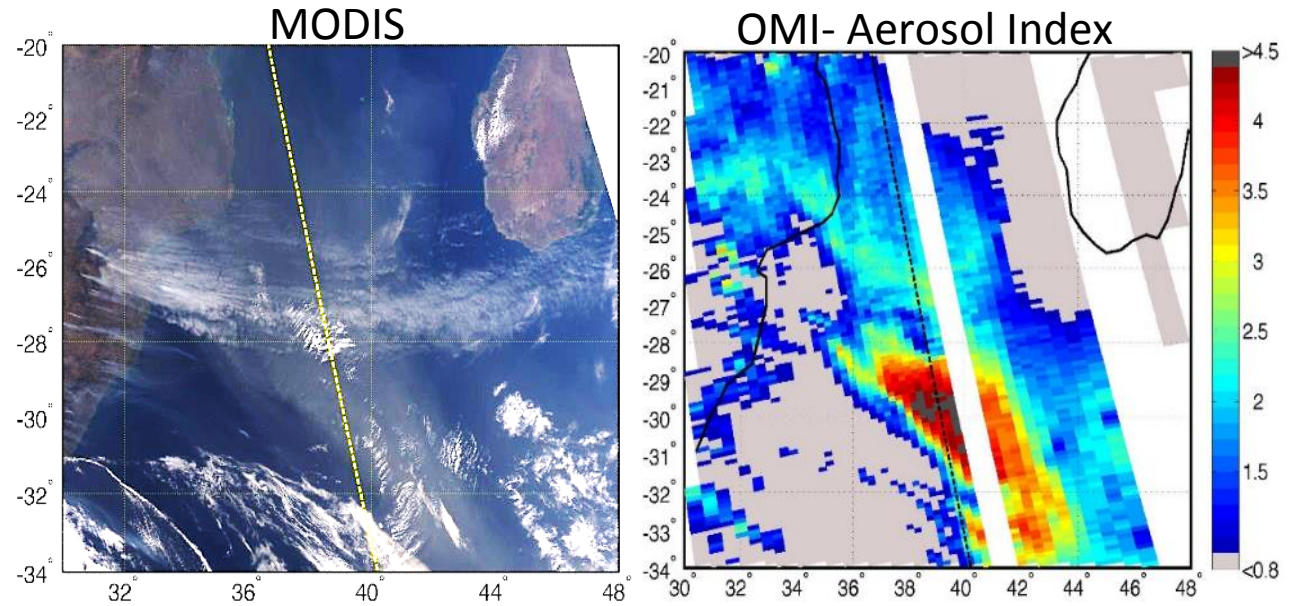
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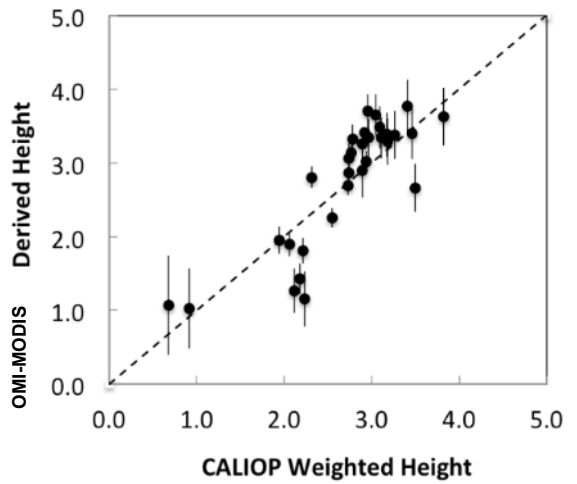
Outputs Z, τ_{UV} , ω_{UV}



Satheesh et al., *Improved assessment of aerosol absorption using OMI-MODIS joint retrieval* (2009)

Gassó and Torres, *The role of cloud contamination, aerosol layer height and aerosol model in the assessment of the OMI near-UV retrievals over the ocean* (2016)

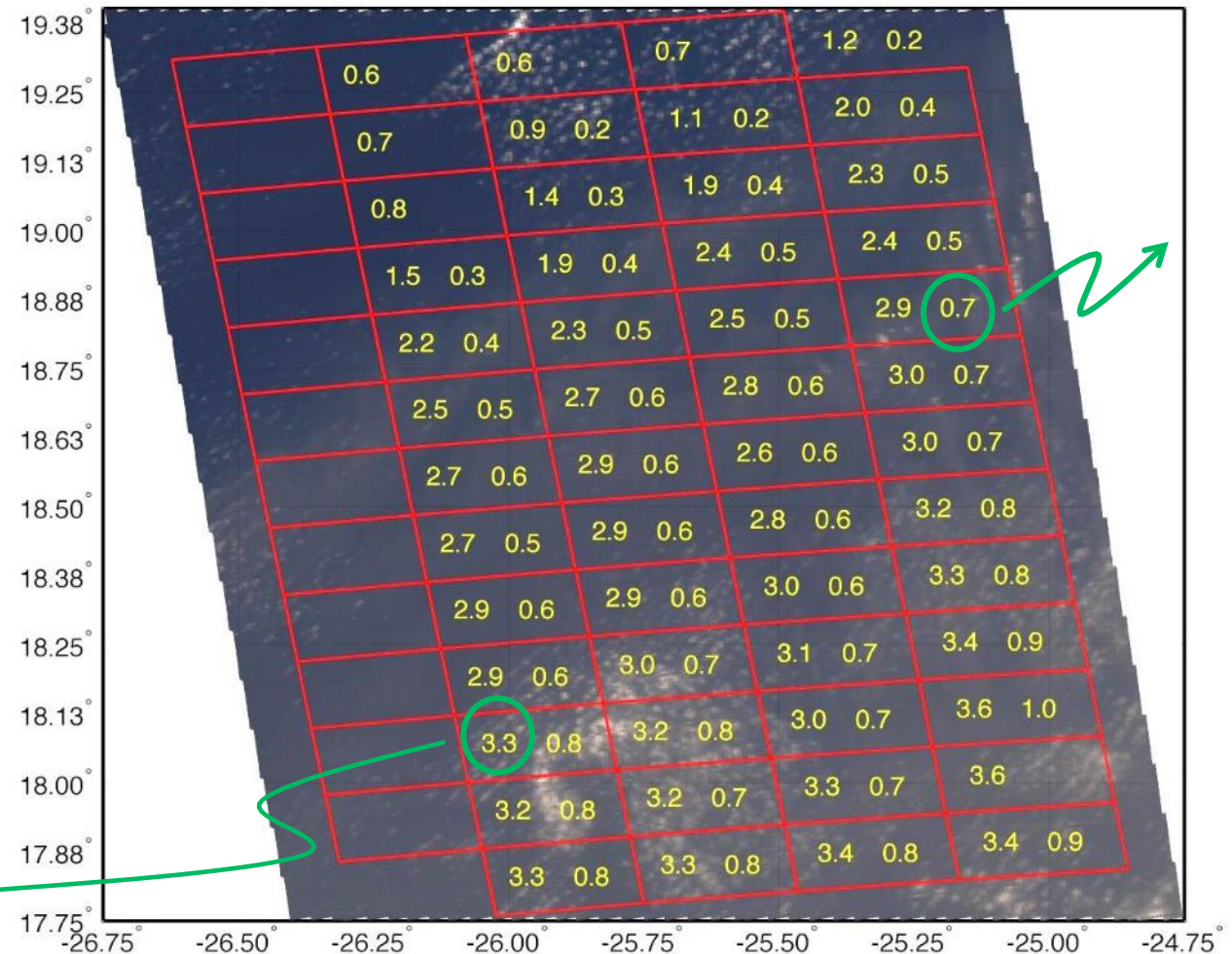
Satisfactory results when compared with Lidar



However, OMI and MODIS overlaps are not quite adequate for a systematic retrieval approach

Both, time difference (cloud formation) and viewing geometry are an impediment for a systematic UV to Near-IR retrieval

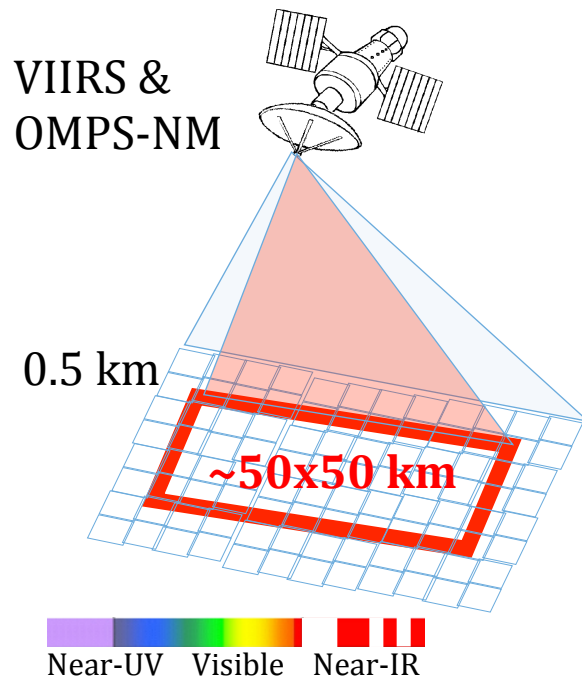
MODIS image with OMI grid overlap



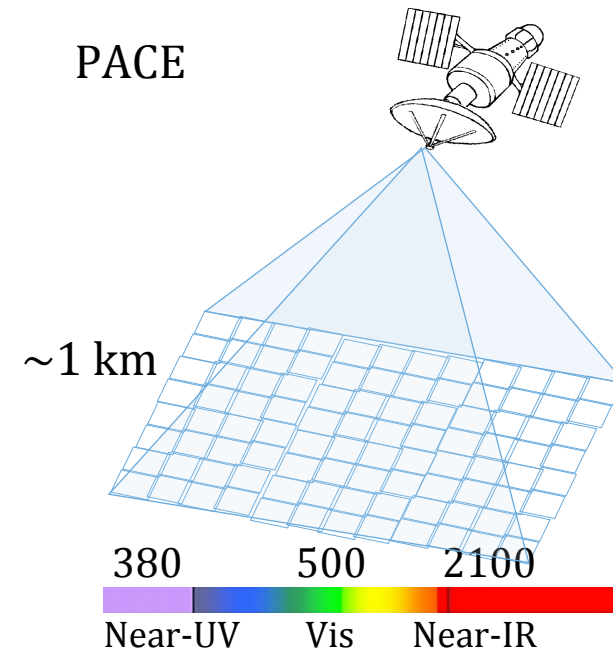
OMI AOD retrieved (right)

Yellow numbers in grid :
Aerosol Index (left)

OMPS-NM High Resolution mode and VIIRS are an improvement

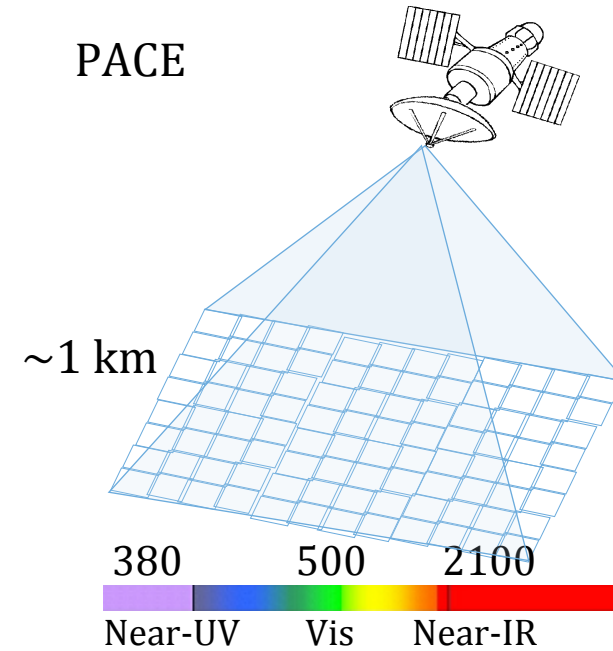
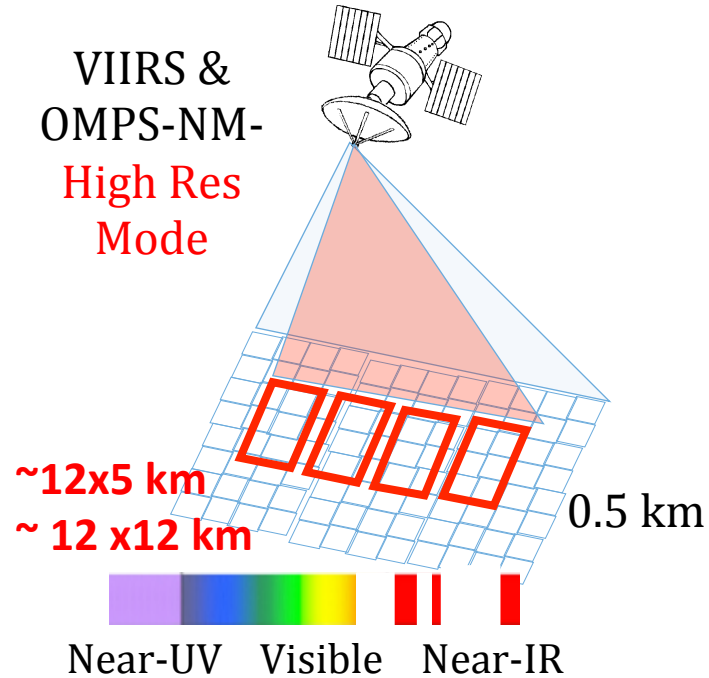
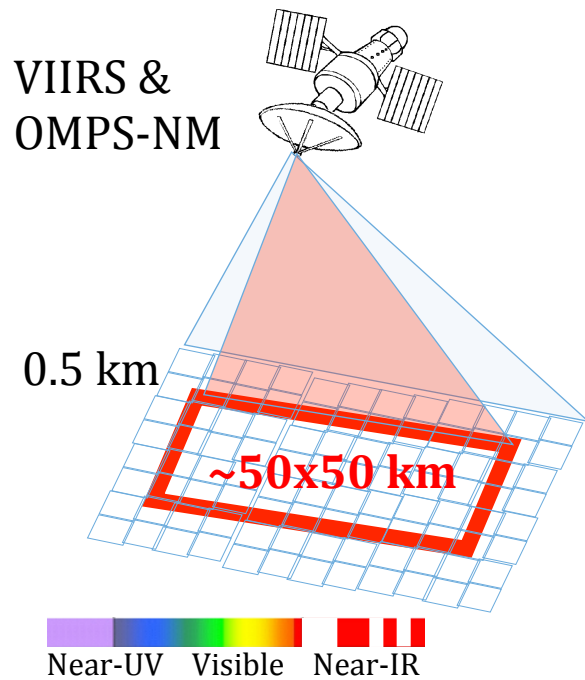


- 👍 Simultaneous Spatial Resolution
- 👍 UV-Near IR



- 👍 ✓ Simultaneous
- 👍 ✓ Spatial Resolution
- 👍 ✓ UV-Near IR

OMPS-NM High Resolution Mode and VIIRS are an improvement



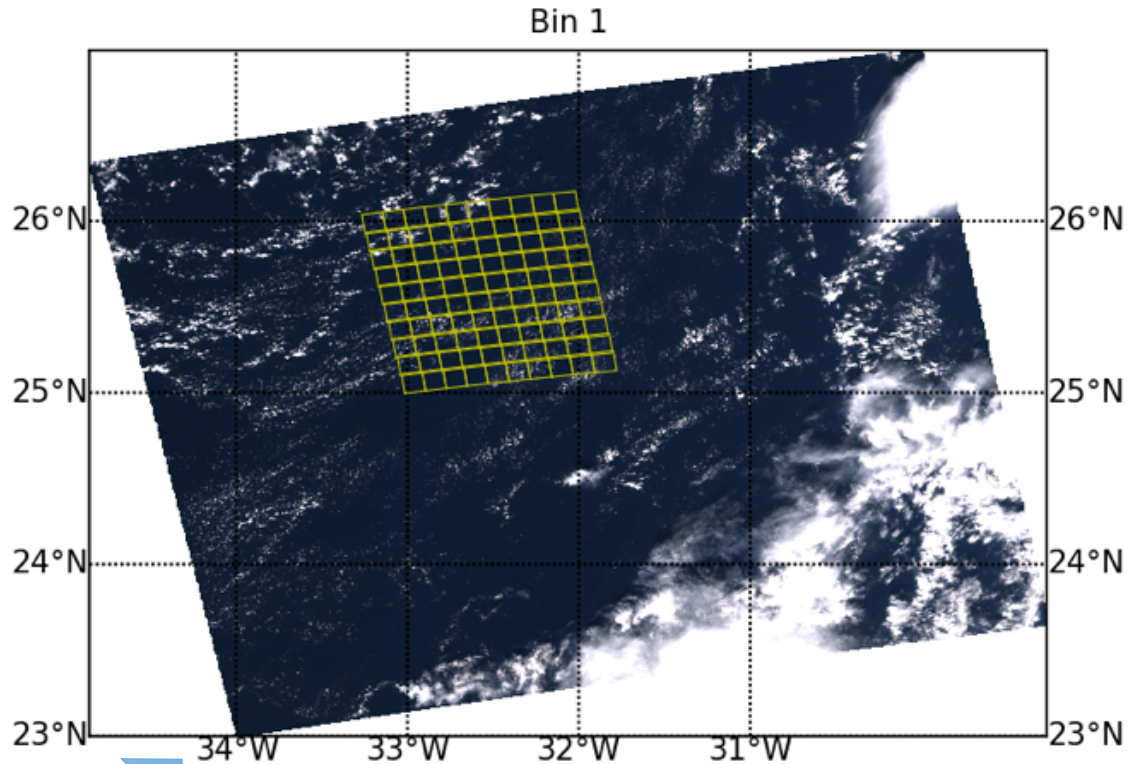
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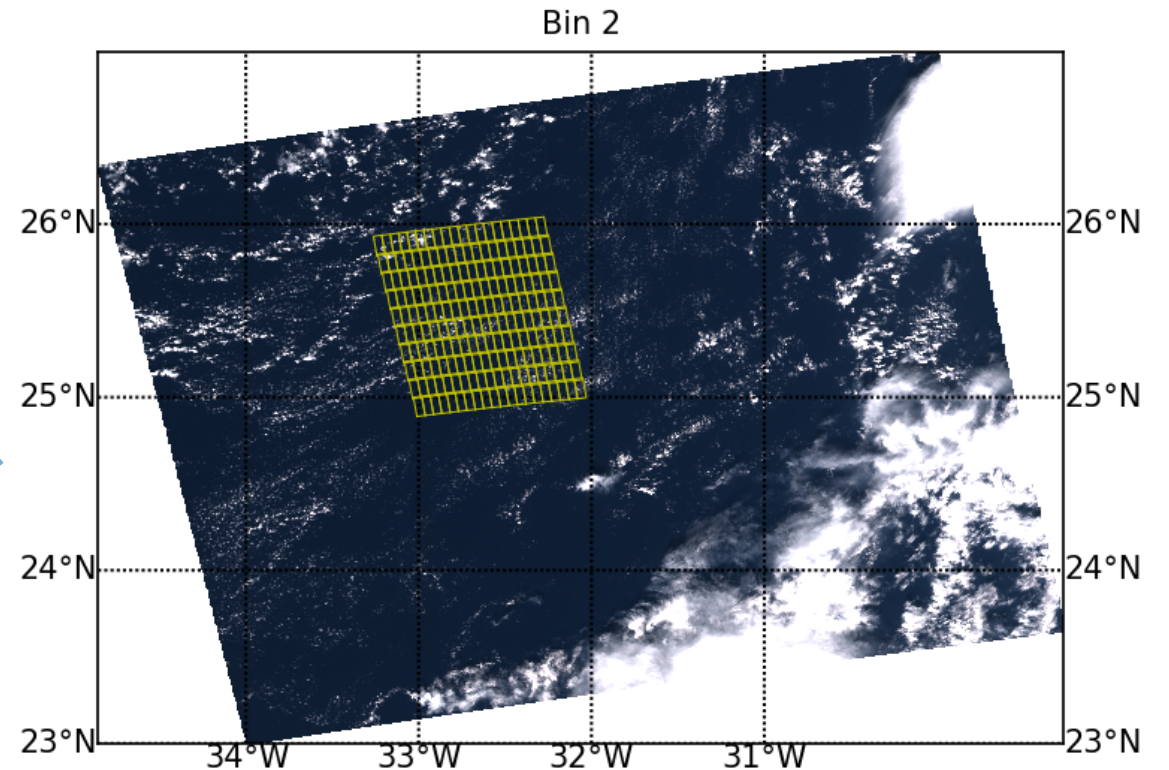
OMPS-NM has two High Resolution Modes

- ~4000 orbits spanning 4 years (1 day / week)
- “High” res ~ 12 x 12 km , **similar to OMI**
- “Super high” res ~12 x 5 km , **Better than OMI!!**



~ 12 x 12 km

~ 12 x 5 km



A Synergetic UV to Near-IR Algorithm: Fusion Dark Target – OMAERUV approach

Extrapolate MODIS τ to the near-UV

Input: $\tau_{\text{NUV}} = f(\tau_{\text{VIS}}, \tau_{\text{NIR}})$

Outputs: $\tau_{\text{VIS}}, \tau_{\text{NIR}}$

OMPS : Derive SSA and Z

Aerosol models w/fix mode
conc. & variable SSA

VIIRS: Dark Target

Aerosol models w/ variable
mode conc. & fixed SSA

Outputs: z, ω_{UV}

Input: Z & $\omega_{\text{VIS}} = f(\omega_{\text{UV}}, \text{AE})$

Extrapolate OMI ω_0 to the VIS

A consistent
methodology for
retrievals of AOD,
SSA and Z using
Near-UV to near-IR
radiances

A Synergetic UV to Near-IR Algorithm: Fusion Dark Target – OMAERUV approach

Extrapolate MODIS τ to the near-UV

Methodology already developed
(Gassó and Torres , 2016)

Input: $\tau_{\text{NUV}} = f(\tau_{\text{VIS}}, \tau_{\text{NIR}})$

Outputs: $\tau_{\text{VIS}}, \tau_{\text{NIR}}$

OMPS : Derive SSA and Z

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Outputs: z, ω_{UV}

Input: Z & $\omega_{\text{VIS}} = f(\omega_{\text{UV}}, \text{AE})$

Extrapolate OMI ω_0 to the VIS

To Be developed in this project

Expected Outcome and Summary

- Global Maps of SSA and Z from combined OMPS-NM and VIIRS
- Unified Methodology for Aerosol retrievals of AOD, SSA and Z from the UV to Near IR

Misc

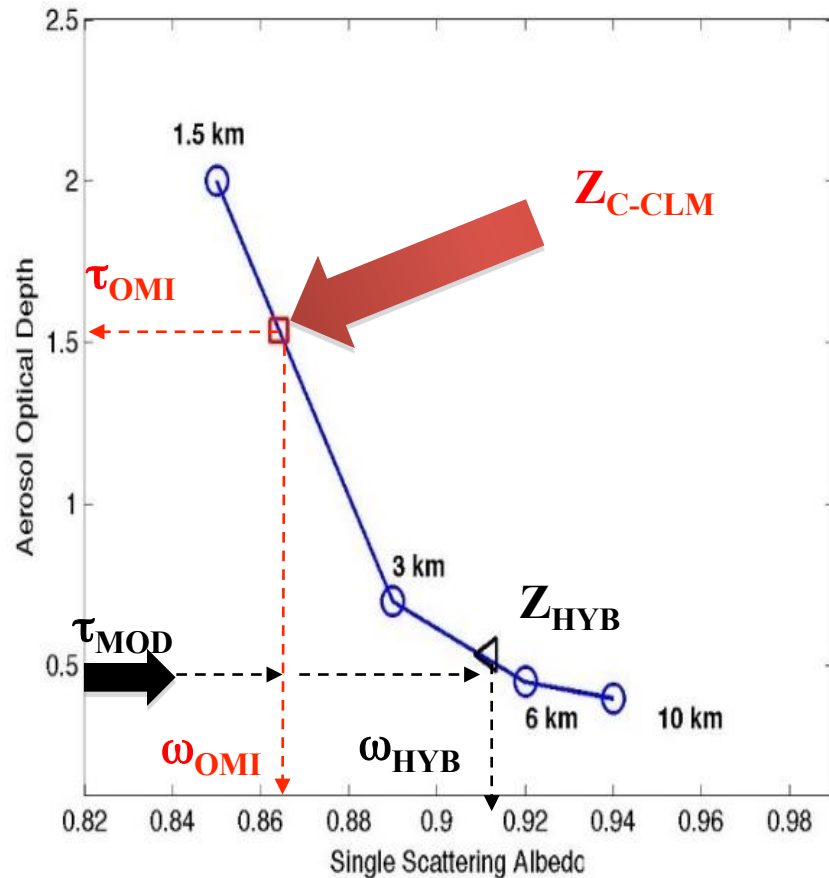
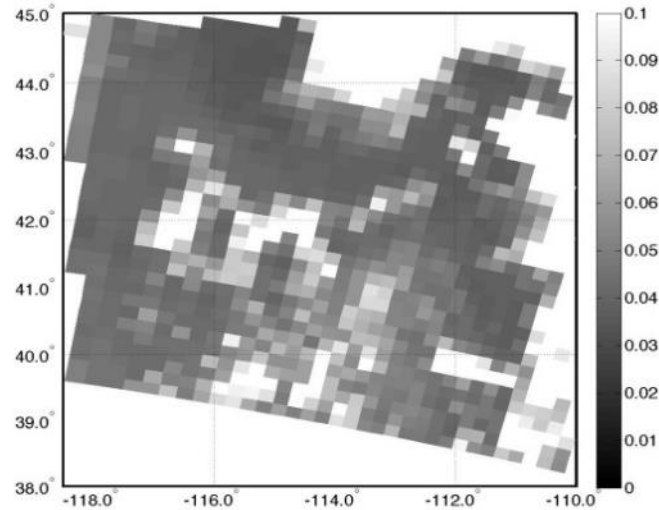


Figure 3: Illustration of the standard (or operational, *Torres et al., 2013*) and hybrid (Satheesh et al., 2009) retrieval schemes. The standard algorithm computes the pair of AOD and SSA at five assumed aerosol heights for the pixel's viewing geometry (blue solid lines and circles). In a prior step, it selected an aerosol model and surface albedo used in the computation. Each triplet (Z , SSA and AOD) has a corresponding upwelling radiance matching the observed radiance by OMI. To select the final (or retrieved) AOD and SSA for the pixel, the operational algorithm uses a climatological height (Z_{c-clm} , red arrow and red dashed lines). The hybrid method uses a VIS AOD (extrapolated to 388nm) as entry point (black arrow and black dashed lines) to determine the Z and SSA using the triplets from the lookup table.

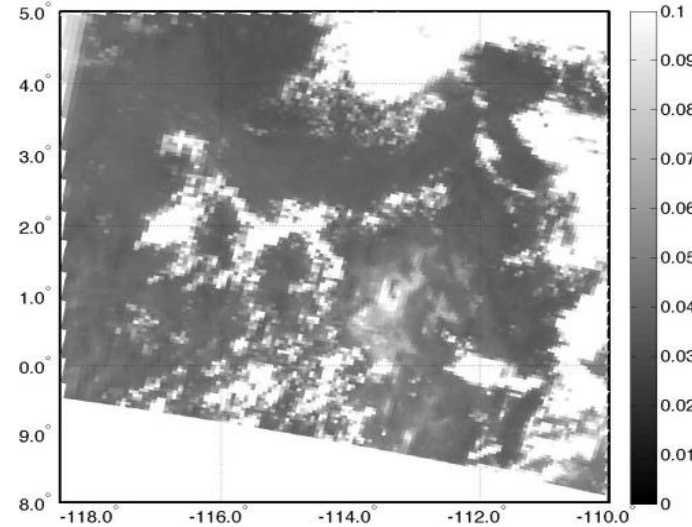
Spatial resolution in near UV sensors has been improving steadily

TOMS, OMPS



40-60 km x 40-60km

OMI

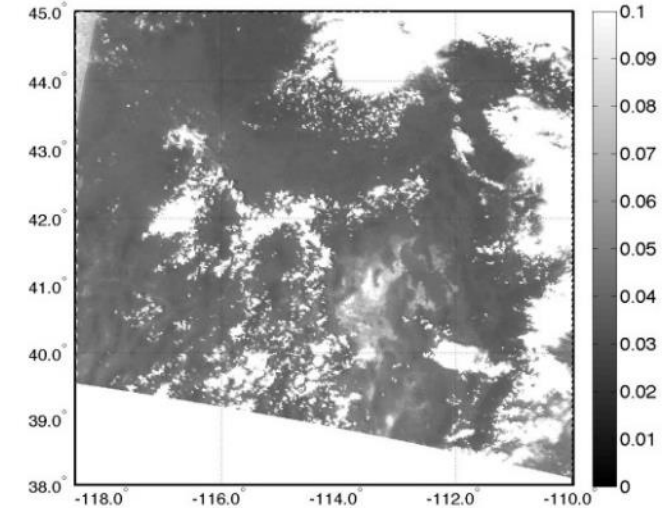


20 km x 13km

TEMPO,
OMPS (JPS1)
TropOMI

3-10 km x 3-10 km

CAI-2, PACE, ACE?



0.5 -1 km x 0.5 - 1km

1970s-1990s

2000s

2017 >

2020s>

Example of UV Radiances aggregated at different pixel size over the Nevada Desert
(from CAI Band 1)